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Student Activities:

- 1. Building and Programming M. Pathfinder**
- 2. Working with Touch Sensors**
- 3. Touch and Go!**
- 4. Lighten Up!**
- 5. RCX to RCX Communication**

Transparencies:

- | | |
|---|-------------|
| ▪ In support of Student Activities | SA.1 - SA.4 |
| ▪ In support of all Programming Highlights | 1 - 10 |